IEEE Systems Council

Workforce Development Technical Committee

Aug 7, 2015, 3.40pm Eastern

Present: Richard Millham, Julia Bermejo

- Introduction
- Approval of Past Minutes (review and revise where necessary)
- Discussion of IEEE First International Symposium on System Engineering in Rome
 - Possible format of workshop programme
 - Conf ranges from trad foundations of system engineering to wireless transmitter for the disabled
 - Wide range for possible topics
 - Possible Ideas:
 - Socio-technical systems
 - Role of humans in engineering
 - Human interfaces and factors
 - o Tech communicating with its environment
 - Number of funding initiatives/conferences
 - o Multi-disciplinary: psych, anthropology
 - guide for workforce development (more multi-disciplinary education and approach) as trad tech not always useful

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- Pervasive systems integrate systems with each other
 - Ex: drones, UID: cope with possible scenarios
 - Manage reliability and resilience
 - Manage big data sensor arrays, multi-media input
 - Make systems more resilient, handle human errors, provide them with safety
 - Systems lack common terminology

Workforce Development:

- Traditional tech education inadequate, highlighted in these systems
- Need to be more broader and multi-disciplinary
- Common terminology required
- More focus on engineering for consumer/business focus; team work
- Engineering in different domains (ex: software vs hardware) which involves educating to consider different stakeholder viewpoints and globalisation factors
- Role of project leader: technical expertise with people management (additional skills to be taught)

Examples of diversities:

- a) Africa:
 - a. Cost sensitivity

- b. Lack of needed expertise
- c. Illiteracy
- d. Diverse cultures

b) Europe:

- a. Different specific eng terminology
- b. Different approaches to testing, development, standards, organisations, procedures, et al
- c. Different approaches to deadlines and project management
- d. Language barriers and mistranslation confusion

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